## East Surrey Morris Men

## Dance Notes



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## Table of Contents

Abbreviations' Key ..... 4
Handkerchief Dance ..... 4
Stick Dance ..... 4
Adderbury ..... 5
Beaux of London City ..... 5
Constant Billy .....  5
Lads A' Bunchum ..... 5
Postmans Knock ..... 6
Flowing Bowl ..... 6
Bluebells of Scotland ..... 6
Shepherds Hey ..... 6
Buffoon ..... 6
Badby ..... 8
Beaux of London City (S) ..... 8
Broad Cupid (CD) ..... 8
Old Black Joe ..... 8
Shepherds Hey (S) ..... 8
Bampton ..... 10
Bobbing Around ..... 10
The Rose Tree ..... 10
The Quaker ..... 10
Bonny Green Garters ..... 10
Bledington ..... 11
Idbury Hill ..... 11
Over the Water to Charlie ..... 11
Young Collins (S) ..... 11
Black Joke (S) ..... 11
William \& Nancy (CD) ..... 11
Leapfrog-Review ..... 11
Trunkles-Review ..... 12
Brackley ..... 13
Jockey to the Fair ..... 13
Bucknell ..... 14
Willow Tree ..... 14
Saturday Night ..... 14
Room for the Cuckold (S)-Review ..... 14
Queens Delight (CD)-Review ..... 15
Ducklington ..... 16
The Lollipop Man ..... 16
Eynsham ..... 17
Brighton Camp ..... 17
Fieldtown ..... 18
Banks of the Dee ..... 18
Blue Eye's Stranger ..... 18
Balance the Straw (S) ..... 18
The Valentine ..... 18
Old Woman Tossed Up ..... 19
Dearest Dickie (CD) ..... 19
Stepback ..... 21
Glorishers (Leapfrog) ..... 21
Country Gardens (S) ..... 21
Bobby \& Joan (S) ..... 21
Shepherds Hey (Signposts) ..... 21
Trunkles ..... 22
The Forester-Review ..... 22
Jigs ..... 23
The Nutting Gir ..... 23
Princess Royal ..... 23
The Ladies Pleasure ..... 24
Headington ..... 25
Laudnum Bunches (CD) ..... 25
Bean Setting (S) ..... 25
Hunt the Squirrel (S) ..... 25
Rodney (S) ..... 25
Rigs of Marlow (S) ..... 26
Getting Upstairs ..... 26
Haste to the Wedding (H)-Review ..... 27
Lichfield ..... 28
Ring O' Bells (2 long sticks) ..... 28
Vandals Of Hammerwich (1 long stick) ..... 29
Milley's Bequest (2 long sticks) ..... 30
Jenny Lind ( 1 long \& 1 short stick. lg \& sh) ..... 30
Sherriff's Ride ..... 30
Longborough ..... 32
Swaggering Boney ..... 32
Processionals ..... 33
Wheatley ..... 33
Winster ..... 33
Sherborne ..... 34
Orange in Bloom (CD) ..... 34
Lads a Bunchum (CD) ..... 34
Monks March (CD) ..... 34
Cuckoos Nest (Column Dance) ..... 34
Constant Billy (S) ..... 35
Old Woman Tossed Up (S) ..... 35
Trunkles (Rnd \&Cnr) ..... 35
Upton on Severn ..... 36
Stick Dance (S) ..... 36
White Ladies Aston ..... 37
Stick Dance (S) ..... 37

## Abbreviations' Key

| Handkerchief Dance |  | Stick Dance |  |
| :---: | :---: | :---: | :---: |
| B2B | Back to back | bh | Back hand |
| (C) | Clapping dance | E | Evens |
| (CD) | Corner Dance | fh | Fore hand |
| CM | Corner movement | Grnd | Ground |
| CO | Crossover | Lg | Long stick |
| CSS | Closed side step | LS | Left side |
| DF | Distinctive figure | 0 | Odds |
| FC | Forrie caper | RS | Right side |
| FD | Foot up | Sh | Short stick |
| FU | Foot down |  |  |
| FTJ | Feet together jump |  |  |
| GO | Galley over |  |  |
| GL \& GRt | Galley left \& Galley right |  |  |
| Hbk | Hockle back |  |  |
| HD | Heading down |  |  |
| HG | Half gyp |  |  |
| HH | Half hey |  |  |
| HU | Heading up |  |  |
| KC | Kick caper |  |  |
| LD | Lead down |  |  |
| LAM | Leg across movement |  |  |
| L \& Lt | Left |  |  |
| Lh | Left hand |  |  |
| LH | Lichfield hey |  |  |
| LS | Left shoulder |  |  |
| OpSS | Open side step |  |  |
| PC | Plain caper |  |  |
| PU \& PD | Process up \& Process down |  |  |
| OY | Once to yourself |  |  |
| $\mathbf{R} \& \mathbf{R t}$ | Right |  |  |
| RtH | Right hand |  |  |
| RS | Right shoulder |  |  |
| Ri4 | Rounds in 4 |  |  |
| SS | Side step |  |  |
| WG | Whole gyp |  |  |
| WH | Whole hey |  |  |
| WO | Wave overhead |  |  |
| WR | Whole rounds |  |  |
| XB or xb | Crossback |  |  |
| X\&R | Cross \& reverse |  |  |

## Adderbury

123H
Walk, or dance, round then foot up twice
DF
Half hands
DF
Process down
DF
Process up
DF
Hands 'round
DF
Whole hey
EITHER - end at end of whole hey, or DF and end after DF

## Beaux of London City

1st DF (in corners)- stick but to floor, stick tip to floor, clash opposite back hand finish all corners across as per above, but clash forehand
Repeat
2nd DF
stick but to floor, stick tip to floor, shoot corner
finish as corners but shoot opposite
Repeat
3rd DF
stick but to floor, stick tip to floor, shoot pigeons
finish as corners, but facing opposite
4th, 5th and 6th DF's repeat $1,2,3$.

## Constant Billy

Clash sticks across, jumping
Repeat, but tops down to middles
Repeat all across
Repeat but middles down to bottom
All dance a foot up.
(all DF's identical)

## Lads A' Bunchum

Odds clash evens sticks 3 times (timing is "and 123"), clash is to lower middle of opposites stick
Evens clash odds 3 times
then single clashes - odds, evens, odds, evens, odds, evens, then clash tip to tip.
Repeat
1st time hold sticks with two hands

2nd time with 1 hand
3rd time receiver turns round 180 deg (up set) stick over head to receive three clashes. 4th like 1st ,5th like 2nd, 6th like 3rd.

## Postmans Knock

Start with Song then dance around then up 2 x , second time feet together jump (pause with shout " $2,3,4$ ") 4 plain capers back to place, stepping is 123 H
$\mathrm{DF}=$ Stick clashing with strike of opposites center stick -4 x doubles (in turn), 6 x singles (in turn) then clash tips together. Followed by $4 x$ doubles, 3 singles then $3 x$ clashing tips. ODDs always strike first. Each standard movement finishes with UP or DOWN (as called) twice

## Flowing Bowl

Start with dance around, stepping is 123 H
$\mathrm{DF}=$ Stick clashing with strike of opposites center stick in turn.
6x singles then clash tips, Repeat 3 times. Odds strike x2, x3 singles, then x2 clash tips together.

## Bluebells of Scotland

Start with dance around, stepping is 123 H
DF -2 x doubles each, 3 x Odd singles, 2 x Evens singles then clash. ODDs always strike first

## Shepherds Hey

Clapping Dance
Start with dance around, stepping is 123 H
Arm movements are symmetrical circular down up and out
DF - Touch a different part of the body then followed by

1. Ankle
2. Hip
3. Chest
4. Head (small jump)

Chorus - clap in front, below right leg (lifted), clap in front, below left leg lifted, in front, behind in front and finish arms outstretched up diagonally.

## Buffoon

Clapping Dance
DF - Self x2, Ptnr RtH x2, Self x2, Ptnr L x2. Repeat single Clapping. Self x2, Ptnr both hands x 2

The part of Ptnr that you make contact with changes

1. Hand
2. Chest
3. Tweak nose
4. Bash head
5. Tap own head and jump

## Badby <br> Stepping 123H

## Beaux of London City (S)

Sequence comes in 3's followed by dib (tips hanging down)
Starts with dib.
Cast anti-clockwise, dib $1 / 2$ way round and at end
DF - Butts on grnd, Butts opp, Tips opp x3
Figure 8 with stick from horizontal then clash
Butts grnd, Tips grnd, shoot diag opp and stamp x3 ( $2^{\text {nd }}$ shoot opp, $3^{\text {rd }}$ same as first)
Figure 8 with stick from horizontal then clash
In to Line - lock, dib when back at place
DF
$\mathrm{B} 2 \mathrm{~B}-$ at $2^{\text {nd }}$ bar after passing lock momentarily.
DF
Fingers Around (All the way round then dib)
DF
WH (Big Version)
DF

## Broad Cupid (CD)

Sequence as above except $1 / 2$ way round and at end $\mathrm{R} \& \mathrm{~L}$ leg across waving overheadfwd and finish on WH
Hands snappy rotating together up in middle, ( 2 rotations /bar stepping)
After 3 bars a R then $L$ foot across waving overheadfwd
OpSSR, OpSSL hands circulating in direction, then 2 x Capers followed by R \& L leg across waving overheadfwd.

1. Plain stepping ( 3 bars to opp cnr finish with $R \& L$ leg across)
2. OpSS leading $R$ first $x 2$, then $L$ then $R$ finish with $R \& L$ leg across
3. 6x Capers (backwards cycling (loose leg)) finish with R \& L leg across
4. 3x Double Capers ( stay on same foot for 2 Capers) finish with $R \& L$ leg across

## Old Black Joe

Standard Badby sequence with Broad Cupid start.
DF - SSR with Rt hand rotating till $1 \& 5$ are opposite, SSL lt hand rotating to place -HH . Repeat. At end of each HH a R \& L leg cross with two handed overhead wave. one for each leg cross.

## Shepherds Hey (S)

Sequence as above.
Starts with Stick Movement SM
TF BB TF
R L
Then cast around anti-clockwise with SM $1 / 2$ way around.
DF - double clash in turn $3 \& 4,6$ singles then clash.

In to Line - SM $1 / 2$ way around and end
DF
B2B-SM $1 / 2$ way around and end
DF
Fingers Around- SM $1 / 2$ way around and end WH (Big Version)
DF

## Bampton

Step 123 hop, handkerchiefs thrown forwards and upwards from breast on "and" beat before 1 ("and" 123 hop) handkerchiefs reach full extent on beginning of 1 beat
Generally goes 123 hop, 123 hop ,step (back) step (back) feet together jump

## Standard Bampton Figures

Footup \& down
DF,
Half Gyp
DF
Whole Gyp
DF
Rounds
DF
Some have whole Hey to finish

## Bobbing Around

DF = 2 Bampton capers across set ( R L Lhop) then half hey - 2 Bampton capers back across then half hey

## The Rose Tree

DF = Corner dance
$1^{\text {st }} \& 4^{\text {th }}$ times -4 side steps back to own place ( circle approaching but not passing opposite corner except middle corners circle around each other) then side step rt, side step left, everyone $4 x$ capers

2nd \& 3rd times - as above but cross to opposites place rather than back to own place.

## The Quaker

DF = Forward "sweep handkerchief" crouching movement with shoulder leading - "inside foot $\&$ inside hand" turn and repeat facing down set then half hey. Repeat with half hey, back to place

## Bonny Green Garters

Foot up (Dance up set step back and turn on jump)
Foot down
Half gyp (side by side) - pass right shoulders first, then left
Whole gyp (dance round continually facing then add small counter turn at end (to make asymmetrical fig 8) - pass right shoulders first then left.
Rounds - clockwise then anticlockwise
Rounds continue in anti clockwise direction as music changes - first skip step with high waves then Bampton capers (leap with right foot, land on left with small hop - repeat continuing leap from right every time)
Finish with all facing into middle (on call "all in")

## Bledington

Stepping 123H
Figures - FU \& FD, DF, HG, DF, WG, DF, Rnds DF finish WH

## Idbury Hill

FU Hookleg D, FD Hookleg Up - waving overheadfwd DF - 4x CSS Rt, 2x CSS L then Hook into HH finish with Hookleg.

## Over the Water to Charlie

FU Hookleg D, FD Hookleg Up - waving overheadfwd
DF - 2x CSS Rt, 2x Stepping fwd then 2x CSS L then Caper into HH finish with Hookleg.

## Young Collins (S)

DF - Butt taps x3, strike Opp butts x3
Butt taps x3, strike Opp tips x3 then HH (without hook start)

## Black Joke (S)

DF - Fh Across, Bh Diag Rt, Fh Diag L, Bh Across (then Reverse) x2, Fh Diag L, Bh Diag Rt, Fh Across.
Note : After Hookleg 4x Capers striking T\&B x2

## William \& Nancy (CD)

Std Bledington
Each Cnr does a DF then all HH. Repeat

1. Rt hand wave and bow
2. Std upright capers (Forries - R L R hands wide - up)
3. RTB
4. Splits

## Leapfrog-Review

Walk in a circle, (4steps/person/position). At top of Set DF changes.

1. Rt hand wave and bow. (Strong step on Rt foot). Hookleg Lt 4x CSS Rt, 2x CSS Lt, Hoogleg into HH - Repeat
2. As 1 with LTB's

4x CSS Rt, 2x CSS Lt, Hookleg into HH - Repeat
3. As 1 with Splits. (Lt foot start after landing) 4x CSS Rt, 2x CSS Lt, Hookleg into HH - Repeat
4. Leapfrogs - 1 over 2,5 over 3,3 over 5,4 over 6,6 over 4 and 2 over 1 .

4x CSS Rt, 2x CSS Lt, Hookleg into HH - Repeat

## Trunkles-Review

Standard Bledington Figures with DF forming minor (constant) and Major (changes) parts.

## FU, FD

Minor - 123H into middle FTJ, Hookleg Lt back to place.
Major - SS leading Rt x4 finishing Hookleg Lt
Half Gyp
Minor - 123H into middle FTJ, Hookleg Lt back to place.
Major -x4 Forrie capers finishing Hookleg Lt
Whole Gyp
Minor - 123H into middle FTJ, Hookleg Lt back to place.
Major - x4 RTB's starting Rt, finishing Hookleg Lt
Rnds
Minor - 123H into middle FTJ, Hookleg Lt back to place.
Major -x4 Splits finishing Hookleg Lt
WH
Note: On $1^{\text {st }}$ and last minor corner on FTJ, SHOUT "Hey up!"

## Brackley

Stepping 1 H 2 H , scooting of floor. Hands - wristy, circular motion sharply on up.

## Jockey to the Fair

OY - ending with wide legs and arms then back together
FU - 14 steps wide legs and arms then back together Face Out
Ankles (small shuffles R-L)
FD - 12 steps then ankles wide legs and arms then back together
Style of Dance that is repeated throughout
FU-FD $1^{\text {st }} \mathrm{Cnr}$ Mvmt - ankles wide legs and arms then back together. Sidesteps with leading hand x 4 , half turn at end. 4 bars of stepping 4 plain Capers with big movements, 4 bars stepping back to place. Finish with ankles wide legs and arms then back together.

FD - FU $2^{\text {nd }} \mathrm{Cnr}$ Mvnt as 1 st Mvnt.
B2B - (belly to belly) L then R. Replace stepping with small capers and twisting hands
Walls - Rule : Never turn back on Ptnr.
In line back to place retracing steps. $2^{\text {nd }}$ half similar movmt passing L shoulder then R. Break wall 2x stepping before next action.

## Bucknell

Stepping 123H. Style - vigorous Fieldtown.
Common Figures - FU, FD, CO, B2B (In line), Whole Rounds (WR)
HH - Ends move first, Middles move out the way.
Hankies up then pulled down in SS
WR - has x 4 PC in middle turning anti clockwise and continue. Finish with x 4 PC turning UP set.

## Willow Tree

Common Figures - FU, FD, CO, B2B (In line), Whole Rounds (WR)
DF - Closed long SS (R, Fwd, L, Fwd) without FTJ, HH

## Saturday Night

FU - 2 bars stepping x2
Short closed SS R L then x4 PC
Short closed SS R L then x4 Double PC
Move up (out) and down (in) set, turning out at both ends.
At $2^{\text {nd }}$ at Up end $x 4$ PC off. Walk off when about to turn back down set.
1 overtakes 2 (All in new position except 1 ) ie

| 5 | 3 | 1 | to | 3 | 2 | 1 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 6 | 4 | 2 |  | 5 | 6 | 4 |

WR as Willow Tree
Dance full sequence facing across set to Finish.

## Room for the Cuckold (S)-Review

FU - Once to self clash, 2 bars 2x steps, 2 x single steps back FTJ out of set with a dummy stick clash.
FD - Like FU with FTJ into set and strike
DF - Arms down round clash grnd with tips BH Butts, FH tips x4
Crossover - clash $1 / 2$ way around and at end
DF
B2B - into line and clash when inline to Opp.
DF
WH

## Queens Delight (CD)-Review

Standard Figures. DF changes
FTJ
FU - As Room for the Cuckold but jump to face out.
DF1 - CSS Rt then Lt, 4 bars of stepping across, turn on 3 , forrie caper then 2 x PC's.
Hey up (fast movement through).
DF2 - As DF1
Crossover
DF3 - SS Rt ½ SS Lt then 5x FC's, then 2x PC's.
Hey up
DF4 - SS Rt $1 / 2$ SS Lt then 12x PC's, (hands rotating)
B2B - into Line
DF5 - SS Rt, SS Lt, Rt behind, Rt forward bring Lt together then jump making an X-split. Then Lt behind sequence. 2 bars plain stepping turn after $1^{\text {st }}, \mathrm{Fc}$ then 2 x PC's.
DF6 - Repeat DF5. As $3^{\text {rd }}$ Cnr finish $2^{\text {nd }}$ X-split All do 2 x bars stepping, 4x PC Up and Out.

## Ducklington

## The Lollipop Man

123H Cnr Mvmts \& Rnds
Figures FU, FD, CM, Rnds (x2 or x4), WH
Hands Down \& Up
FU - D - Rnds (2 bars stepping G (Fieldtown'ish)) then 2 PC's (Hnds Up \& Down)
CM - OSS R \& L, tall wave across, Bampton Caper on spot RLL Jump toward Opp
Dance/stepping to L then Fwd GL, 2 PC's

## Eynsham

## Brighton Camp

123H
Hands - down to L - close, across, down to R apart.
Figures - WO to Leg Across Mvmnt (LAM) (L more or less still, R in front, apart, then behind, small caper onto left. Arms copying - above. Show on Caper.

FU (all turn CW), FD (turn in), CM (B2B), Spots, B2B, Rnds.
Spots - Dance on Spot, 3 bars, hands together in front, wide at sides. On bar 4 Jump in front of Opp. Dance to place.

Rnds - 8 large plain steps, 4 Lollup's then LAM, turn out, same in Opp direction. Finish facing into a circle.

ALT : Repeat WHOLE dance - Listen for Call.
6 bars stepping \& LAM, then Repeat moving in then raise the maiden overhead.

## Fieldtown

123 H
Foot up, galley out, down and face.
Foot down, galley out, up and face.
DF
Half hands
DF
Back to back
DF
Rounds
DF,
and caper out after last half hey of DF

## Banks of the Dee

At end of each movement form a column up, each pair does a movement in turn, then all do it and half hey - repeat, still facing up. Movements are:
1st DF - Hands up from chest
2nd DF - Galley
3rd DF - Beetle Crushers (foot tap, feet together \{shift weight to other leg \}, jump, caper)
4th DF - Full Caper (foot back, feet together, jump, caper)

## Blue Eye's Stranger

DF - SS right, right hand thrown up dance across 1 bar of step ss left, left hand thrown up feet together jump , half hey

Repeat back to place

## Balance the Straw (S)

Stick butt to floor behind right
Stick butt to floor in front right
Clash forehand, clash backhand
Stick butt to floor behind right
Stick butt to floor in front right
Clash forehand 3 times quickly

## The Valentine

DF = Corner Dance (Right always first) DF followed by stepping before moving to opposite corner finishing with galley out

1st DF - Wave
2nd DF - Galley
3rd DF - Beetle Crushers (foot tap, feet together\{shift weight to other leg\}, jump, caper)

4th DF - Full Caper (foot back, feet together, jump, caper)

## Old Woman Tossed Up

$\mathrm{DF}=\mathrm{CD}$ - followed by stepping before moving to opposite corner finishing with galley out (order as Valentine) Start with hop-backs on to the outside foot

Foot up (outside foot), galley down face
Foot down (outside foot), galley up
SS R/L/R arms up, ftj
stepping across GR, florish
2 Beetle crushers to Cnr
4 PC back to place
HG
SS R/L/R arms up, ftj
stepping across GR, florish
2 Beetle crushers to Cnr moving in
4 PC back to place
B2B
SS R/L/R arms up, ftj
stepping across GR, florish
2 FC to Cnr
4 PC back to place
Rounds
SS R/L/R arms up, ftj
stepping across GR, florish
2 FC to Cnr moving in
4 PC and Finish/Show

## Dearest Dickie (CD)

$D F=$ Corner Dance (Right always first) DF followed by stepping before moving to opposite corner finishing with galley out

Foot up, galley in, down and face.
Foot down, galley out, up and face
DF - SS right, right hand thrown up, dance across 1 bar of step, ss left, left hand thrown up feet together jump
1 Walk Big strides
2 Caper
3 Beetle crushers (slow galley finish)
4 Full Caper
Note : Rounds are Galley Rt then Galley Lt

Start with regular hop-backs on to the inside foot.
All the rest of the hop-backs/step-together are replaced by 4 single hop-backs.
Right footed dance.

## 1st figure:

Foot up (inside foot), 4 hop-backs
2 double-steps to partner, quarter galley down
Foot down (inside foot), 4 hop-backs
2 double-steps to partner, full galley up
Chorus:
1st corners, then 2nd corners, then 3rd corners:
R closed sidestep, double-step, L closed sidestep
Swagger across (start Right)
Right galley, show

## 2nd figure:

1st half of the half gyp,
2 double-steps to partner, Left galley
2nd half of the half gyp,
2 double-steps to partner, Right galley
Chorus:
1st corners, then 2nd corners, then 3rd corners:
R closed sidestep, double-step, L closed sidestep
4 Plain capers across (start Right)
Right galley, show
3rd figure:
1st half of the back to back,
2 double-steps to partner, Left galley
2nd half of the back to back,
2 double-steps to partner, Right galley
Chorus:
1st corners, then 2nd corners, then 3rd corners:
R closed sidestep, double-step, L closed sidestep
2 Beetle crushers across (start Right)
Right s-l-o-w galley, show
( 2 nd corner do s-l-o-w hop-back and show with the 1 st corner galley; 3 rd with 2 nd; 1 st and 2nd with 3rd)

## 4th figure:

1 st half of rounds,
2 double-steps to partner, Left galley
2 nd half of rounds,
2 double-steps to partner, Right galley

## Chorus:

1st corners, then 2nd corners, then 3rd corners:
R closed sidestep, double-step, L closed sidestep
2 Upright capers (start Right)
Right s-l-o-w galley, show
(2nd corner do s-l-o-w hop-back and show with the 1 st corner galley; 3rd with 2 nd ; 3rds do not galley, all do s-l-o-w hop backs and show up to end)
Galley sequence: down/up, left/right, left/right, left/right

## Stepback

Long Fieldtown as Direst Dickie but with Stepbacks

## DF - as Blue Eyed Stranger

Chorus - Almost reverse strut with arms alternating from front to back followed by HH as Signposts.

## The Rose

Starts with Rnds

1. Rnds - Std FT Rnds then shuffle shuffle FtTg? turn left foot start.

WH
2. Rnds - Beetle crushers (Rt ft first) then shuffle shuffle FtTg? turn left foot start. WH
3. Rnds - Full Capers (Rt ft first) then shuffle shuffle FtTg? turn left foot start. WH - Finish with $4 x$ Capers

## Glorishers (Leapfrog)

FU then FD
$\mathrm{DF}=$ Circular movement to present action at point in front of set - Forrie Caper briskly to it (leap RLR (leading Rt start first leading left after)
HH
DF - Galley Rt
B2B
DF - Beetle crusher
WH
DF - Leapfrog Ist down 2, 1 goes over, (Behind, together - over - caper) Note - Go down when pair infront are leapfrogging in position 1 back to previous i.e. 2 to 1 , go over when man in front goes down.
Caper out to finish

## Country Gardens (S)

Evens strike first
DF - Slow single to middle, repeat heal hitting ground ( $R$ then $L$ ) as you strike followed butts tips x 2 whilst doing capers followed by half hey.

## Bobby \& Joan (S)

Evens strike first
DF - Odds turn Up set stick overhead. Evens strike x1, Reverse. 4 PC's striking Butts \& Tips (forehand). HH. Repeat

## Shepherds Hey (Signposts)

DF - More of a characteristic movement and HH ending in FTJ. Hands together in front of nose then outstretched wide.

## Trunkles

DF - Stepping across, GRt, Stepping GRt return left foot lead then GL. Return changes each time ie

1. SS
2. Plain Capers
3. Beetle Crushers
4. Full Capers

## The Forester-Review

"Bamptonesque"
FTJ
FU - FB (turns NO Galleys)
DF - SS Rt, Double step across, SS Lt FTJ. HH
Half Gyp
DF
W Gyp
DF
B2B
DF
Caper Out at end of last HH.

## Jigs

## The Nutting Girl

Start with hop-backs on to the right foot
Right footed dance
1st figure:
8 double-steps,
Right sidestep, left sidestep, hop-backs

## Chorus:

Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep, 4 hockle-backs
Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep, Right galley
2nd figure:
4 Beetle crushers
Right sidestep, left sidestep, hop-backs
Chorus:
Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep, 4 hockle-backs
Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep, Right galley

## 3rd figure:

4 Upright Capers
Right sidestep, left sidestep, hop-backs
Chorus:
Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep, 4 hockle-backs
Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep, Right galley

## Princess Royal

Start with hop-backs on to the right foot
Right footed dance

## 1st figure:

8 double-steps,
Right sidestep, left sidestep, hop-backs

## Chorus:

Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep,
Right heel, right toe, stamp right; repeat on left
Right sidestep, Left sidestep, Right galley
2nd figure:
4 Beetle crushers
Right sidestep, left sidestep, hop-backs

## Chorus:

Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep,

Clap front, under right knee, front, under left knee
Right sidestep, Left sidestep, Right galley
3rd figure:
16 Plain Capers
Right sidestep, left sidestep, hop-backs
Chorus:
Right sidestep, double-step, Left sidestep, double-step
Right sidestep, Left sidestep,
Clap front twice, salute left; repeat on right
Right sidestep, Left sidestep, Right galley

## The Ladies Pleasure

Start with hop-backs on to the right foot
Right footed dance
Foot up x2,

## Chorus

SS Rt, SS L
4 Hockle backs, GR
$1^{\text {st }}$ Figure
2x Beetle crushers, 4 Capers with circular waves
$2 x$ Beetle crushers, 4 Capers with circular waves
Chorus
$2^{\text {nd }}$ Figure
2x Plain Capers, 4 Capers with circular waves
2x Plain Capers, 4 Capers with circular waves

## Chorus

ending with Caper and Show

## Headington

Stepping - 123H

## Laudnum Bunches (CD)

Note: Every $1 / 2$ movement finishes with 4 Capers
Hands : Round circular movements overheadfwd, down, up and show (RDUS)
FU then FD

1. $\mathrm{DF}-$ Standard stepping across ( 6 bars (then RDUS))

Crossover
2. $\mathrm{DF}-$ Standard stepping across ( 6 bars (then RDUS))

B2B
3. $\mathrm{DF}-1$ bar stepping, 2 x Headington Capers ( 123 together (hands $\mathrm{D} \& \mathrm{Up}$ )) 2 bars stepping RDUS
WH
4. DF - 1 bar stepping, $2 x$ Headington Capers ( 123 together (hands D \& Up)) 2 bars stepping RDUS
End with ALL joining in last 2 bars stepping \& RDUS

## Bean Setting (S)

Stepping 1H2H
Clash, set turns into Rnds, $1 / 2$ way round clash turn around back to place.
DF - Dib x2, clash opp tips down, Clash next anticlockwise in set 1-3-5-6-4-2. Repeat Crossover -1 H 2 H on the spot then move clash at end
DF
$\mathrm{B} 2 \mathrm{~B}-1 \mathrm{H} 2 \mathrm{H}$ on the spot then move clash at end
DF
WH -1 H 2 H on the spot then move clash at end

## Hunt the Squirrel (S)

Stepping 123H with Crossbacks (xb) at end of DF's

OY, FU, DF, CO, DF, B2B, DF, WH

DF - Sticks held in middle horizontally at chin level
Striking rt side in turn x 2 while capering R L R L
Bow on a backstep, fwd then clash butts away tips towards self, caper R L

## Rodney (S)

Left foot Start - Stepping 123H with Crossbacks (xb) at end of DF's
OY, FU, DF, CO, DF, B2B, DF, WH

DF - Sticks held in middle horizontally at chin level

| Striker(Odds/Evens) | O O | E E | O O | EEOO |
| :---: | :---: | :---: | :---: | :---: |
| Strike Side of Stick | RSRS | RS RS | RSRS | RS RS RS LS |
| Feet | LLLL | R R R R | L L L L | L L R L |
| Repeat |  |  |  |  |

## Rigs of Marlow (S)

Stepping 123H without Crossbacks (xb) at end of DF's
Face Up, DF, CO, DF, B2B, DF, WH
Sticks Horizontally across, 2x clash, turn into Rnds (Evens 180 or Odds 360 degrees), $1 / 2$ way round clash turn around back to place.

DF - Sticks held in middle horizontally at chin level

| Striker(Odds/Evens) | O O | E E | O O | E E O O |
| :--- | ---: | ---: | ---: | ---: |
| Strike Side of Stick | RS RS | RSRS | RS RS | RS RS RS LS |
| Feet | L L L L | R R R R | L L L L | L LR L |

@ 8 bars 2 x clash.
Note - Hold it Rule applies.

## Getting Upstairs

Stepping 123H without Crossbacks (xb) at end of DF's
OY, FU, DF, CO, DF, B2B, DF, WH
DF - Caper, Caper 123, Hands on Caper Reverse OH circle 123 Down \& Up
Repeat

## 29th May

Stepping 123H with Crossbacks (xb) at end of DF's
OY, FU, DF, CO, DF, B2B, DF, WH

```
DF - OSSR (hands high 1 circle back across head)
        OSSL ( same )
        123H (Down & Up)
        FTJ then HH
        Repeat
```


## Haste to the Wedding (H)-Review

FU - Twice with Crossbacks (xb)
DF - CSS Rt, CSS Lt (SS-hands high 1x twirl backwards), stepping FTJ - HH, starting with $2 x$ PC's (hands high 1x twirl). Repeat
Crossover
DF
WH - if called
DF
B2B
DF
WH - Finishing All into centre then Caper out.

## Lichfield

Stepping -123 H .

## Ring O' Bells (2 long sticks)

DF - Stick clashing start diagonally right - RLRL etc. Left is always straight across, Right is diagonal alternately right and left. At end of clashing 4 capers turning full turn (Up set) then left stick out horizontally, clash partners stick with right.

Cast Round
DF
B2B
DF
$\begin{array}{lll}\text { LH } & 1^{\text {st }} \text { Corners } & \text { pass RS } \\ & 2^{\text {nd }} \text { Corners } & \text { pass RS } \\ & \text { Cross } & \text { pass LS }\end{array}$
Repeat till back to Place


DF
Heading Up


Start/Finish

Heading Out (Finish)


## Vandals Of Hammerwich (1 long stick)

Stepping 123H.
DF - Stick movement clash diagonally right, diagonally left, across 3 times (f'hand b'hand fhand) skip to right, skip to left, caper caper clash - repeat DF and skip right, left caper caper show.

Cast Round
DF
Heading Up


DF
Heading Down


B2B
DF
LH $\quad 1^{\text {st }}$ Corners pass RS $2^{\text {nd }}$ Corners pass RS
Cross pass LS
Repeat till back to Place


DF and Finish

## Milley's Bequest (2 long sticks)

(No Cast Round at start or LH at end)
2x Hbk's step Caper [(Repeated throughoutt) outside ft to start]
Chorus - Rt butt, L Butt on Grnd, Rt clash Fh, L clash Fh, SS R, SS L, GO R (4x Capers to Face). Repeat.

FU - 2 bars, GO - Down (1 feint step)
FD - GO - Up to Face (outside ft to start)
CO - Pass Rt shoulder GO - Up then pass L shoulder GO - Down
B2B - Std. $2^{\text {nd }}$ half x2 Hbks step Caper. Finish 4 x Hbks
Ri4-2 bars stepping. Half round clockwise 4 PC's and Crossover $1^{\text {st }} \mathrm{Cnrs}(1 \& 4,5 \& 8)$ then $2^{\text {nd }} \mathrm{Cnrs}(2 \& 3,6 \& 7)$. Turn then repeat going anti-clockwise
Double Up - B2B on side passing Rt shoulder, (1\&3, 2\&4 Face Down, 5\&7, 6\&8 Face Up)


## Jenny Lind (1 long \& 1 short stick. lg \& sh) 1H2H

CR, HU, HD, B2B, LH each movmt finishes with 4x PC
Chorus - Grnd x2, Opp low x2,
Sh on $\lg \mathrm{x} 2$, sh bh clash sh fh clash once. Repeat x 2 .
Grnd x2 Opp low x2
Sh on $\lg \mathrm{x} 2$, sh bh clash sh fh clash once.
Lg goes upright, Tips on Tips towards self then Butts on Butts away x2
Clash sh bh, fh bh across

## Sherriff's Ride

1H2H. Hankies
CR (walking), HU, HD, B2B, LH
HU, HD - 4 bars of stepping. "Chicken Shoo-ing" R then L, 1 Hbk's step and PC
B2B - 2 bars stepping, 4 Hbk's, 2 bars stepping 2x Hbk's \& PC
LH
$\mathrm{DF}=$

Hands 2x flicks just above opp head

| Feet | together | R | L | L | R | (R inline, L out of line set, behind) <br> on $2^{\text {nd }} \mathrm{L}$ go to kick backside with R |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Hands |  | Show out | In 2/3rds | Behind | Show |  |

## Longborough

## Swaggering Boney

123H Hands - Reverse Bledington
Note : FTJ finish in "Rocky" position i.e. Arms bent @ elbows @ side.
FU (1 bar stepping, FTJ, G, FTJ), FD (same), $\mathrm{Cnr}^{1}$, Rnds, $\mathrm{Cnr}^{2}$, Rnds, $\mathrm{Cnr}^{3}, \mathrm{Cnr}^{4}$, WH.
4 Cnr Sequence - 1,4 same and 1,3 same.
4 CSSR, 2 CSSL (leading hand - reverse wave), FTJ to Opp Cnr
1+4-2 Forrie Capers RLR, LRL, (Hands wave in big circle for up and then round), 4 PC to new home and turn.

2+3-Swagger and punch Opp x2
Rnds - As FU \& FD
WH - As FU \& FD but J is sideways in direction of Hey

## Processionals

## Wheatley

Single Line 1H2H
Single step inline, arms bent slightly at elbow, (emphasis on step with upward movement of arm. (Red Indian-ish).
8 pairs of stepping, 8 pairs of Bampton Capers -RLL, 8 pairs of stepping. Repeat till At halfway of $4^{\text {th }}$ Bampton Caper, turn, 4 Bampton Capers, then Show in.

## Winster

2 Lines 123H
Double step. Throw arms up ahead of bar $1 \& 5$, (the "and" moment.)
In 2 lines for $1^{\text {st }} 8$ bars.
At the start of $9^{\text {th }}$ cross side with Left column in front.
At 13 bar cross side Right column in front.

## Sherborne

Stepping 1H23 (Rt foot start)
All Corner Dances (CD) start with shuffles followed by FU and FD

## Orange in Bloom (CD)

Cnrs, Rnds x3 with Galley turns, finish WH

1. 2 x OpSS Rt then L waving overhead-bwd, then 2 waves and bows, stepping across GRt \& Show.
2. 2 x OpSS Rt then $L$ waving overhead-bwd, GRt then GL, stepping across GRt \& Show.
3. 4 x Kick Capers (KC) to cnr , stepping then GRt \& Show
4. 4 x Splits to cnr , stepping then GRt \& Show

WH finish

## Lads a Bunchum (CD)

Cnrs, Rnds x3 with Galley turns, finish WH

1. 2 x OpSS Rt then L waving overhead-bwd, wave \& wave, Caper across RLR, LRL \& G Rt, Show
2. 2x OpSS Rt then L waving overhead-bwd, GRt then GL, Caper across RLR, LRL \& G Rt, Show
3. 2x OpSS Rt, shuffle shuffle, $2 x$ OpSS L FTJ, $2 x$ KC to cnr GRt \& Show
4. OpSS Rt, shuffle shuffle, 2x OpSS L FTJ, 2x Splits to cnr GRt \& Show WH

## Monks March (CD)

No Hankies
Stepping - Heel,toe, heel arms to horizontal position and down
FU, turn out FD,
DF followed by HHey Repeat, - Salute to ptnr in turn then All repeat
HHands,
DF, - Galley Rt to ptnr in turn then All repeat
FF - as whole gyp then $1 / 2$ turn clockwise and passing $L$ sh first,
DF, - KC to ptnr in turn then All repeat
B2B,
DF, - Splits to ptnr in turn then All repeat WH

## Cuckoos Nest (Column Dance)

1H23 - Set Dance

FU, FD w shuffles \& turn out, Set Straight (half Gyp), Cross \& Reverse - turning back on Partner (X\&R)

DF - Set Face down, $5 \& 6$ PC's Hands Down \& Up
$3 \& 4$ (same as above)
$1 \& 2 \quad 2$ bars stepping Hands as above
Set Galley Out to Face Up
Repeat
Starting with $1 \& 2$
Set
Galley Out to Face Across
FU, FD, DF, Set Straight, DF, X\&R, DF, B2B, WH

## Constant Billy (S)

1H23 - Set Dance
@ end of $1 / 2$ mvnt clash own sticks above in front
DF - Clash S, Clash R, Clash S, Clash L, Clash S, Clash R, Clash S, Odds out Evens inwards

FU, FD, DF, Set Straight, DF, X\&R, DF, B2B, WH

## Old Woman Tossed Up (S)

1H23 - Set Dance
DF - 2x OpSS Rt then L waving x2 overhead-bwd, FTJ finishing in Machine Gun
FU, FD, DF, Set Straight, DF, X\&R, DF, B2B, WH

## Trunkles (Rnd \&Cnr)

3 Rnds G turns WH
Each CM has minor \& major parts.
1 minor - 1H23 FTJ, GL (springboard) back to place FTJ
( $2 \& 3$, start FTJ at end of above sequence)
major - $1^{\text {st }}$ Cnr FTJ - 3 SS across set GL turn, GRt - face, Caper \& show.
2 minor - As 1
major - 3x Spring Capers(RLR, LRL, RLR), GL turn, GRt - face, Caper \& show.
3 minor - As 1
major - 3 x slow Kick Capers, GL turn, GRt - face, Caper \& show.
4 minor - As 1
major - 3 x Splits, GL turn, GRt - face, Caper \& show.

## Upton on Severn

## Stick Dance (S)

Stepping -123 H , moving free foot across

## Stick Dance

1-2 Sticks on Rt shoulders off Reds pointing in centre,
T\&B x8 clash then $\triangle$ (1 stepping sequence per side to place), T\&B x8 -clash $\triangle$, B2BRt (passing L shoulder) $\triangle$,
Pushing x8 - clash $\triangle$, Pushing x8 - clash $\triangle$,
B2BL (passing Rt shoulder) $\triangle$,
$\mathrm{T} \& \mathrm{~B} \times 8$ clash then $\triangle, \mathrm{T} \& \mathrm{~B} \times 8$ - clash $\triangle$, 3 Top Rt $\triangle$,


Pushing x8 - clash $\triangle$, Pushing x8 - clash $\triangle$, Hey on the Side $\triangle$,


Windmills
$\triangle$, Windmills $\triangle$ , Finish with Rads

## White Ladies Aston

## Stick Dance (S)

1H2H, Stick clashing forehand clash straight across every other step. R arm (Stick) and left knee high together

OY - Once to yourself (dance facing across)



Hey - (Start of turn in your 4 then [Up \& Out, Down \& In] weave back to position)
PU - Process up (bottoms up \& back, bottoms and next couple up \& back, next couple join in going down \& back then final couple join down \& back)


Ri4 - Rounds in 4's (top four dance clockwise, bottom 4 clash, then bottom 4 dance tops clash)


Hey in Couples
PD - Process down (Reverse of PU above)
CO - Cross over
Hey
LD - Lead down (top couple dance to bottom while rest clash slowly moving up set, continue each top couple dancing down)
Hey in Couples then Dance Off

